

AGENDA

EuP Sound & Imaging Equipment (Lot 3)

First Stakeholder Meeting

12th May 2009, Brussels

•9.30 – 10.00	Arrival and registration	
•10.00 – 10.05	“Housekeeping” arrangements – (Fire exits, coffee breaks, lunch breaks etc.)	Kerstin Lichtenvort (EC)
•10.05 – 10.10	“Tour de Table” introductions	All
•10.10 – 10.20	Ecodesign Directive	Kerstin Lichtenvort (EC)
•10.20 – 10.30	Our approach to Prep. study lot 3	Steve Ogilvie (AEA)
•10.30 – 11.00	COFFEE BREAK	
•11.00 – 11.40	Video Players/recorders (Task 1, 2, 3)	Anson Wu Intertek
•11.40 – 12.00	Projectors (Task 1, 2, 3)	Bob Harrison (Intertek)
•12.00 – 12.30	Video games consoles (Task 1, 2, 3)	Jon Wood (Intertek)
•12.30 – 13.00	Digital picture frames (Task 1, 2, 3))	Christoph Jehle (Intertek)
•13.00 – 14.00	LUNCH BREAK	
•14.00 – 14.45	Workgroup sessions – (1) Projectors (2) Video games consoles/DPFs	
•14.45 – 15.30	Workgroup session – video players/recorders	
•15.30 – 15.50	COFFEE BREAK	
•15.50 – 15.55	Workgroup sessions feedback - DPFs	Christoph Jehle (Intertek)
•15.55 – 16.05	Video games feedback	Jon Wood (Intertek)
•16.05 – 16.15	Projectors feedback	Bob Harrison (Intertek)
•16.15 – 16.25	Video player:recorder feedback	Anson Wu (Intertek)
•16.25 – 16.40	Q & A session	
•16.40 – 16.50	Next steps in the project.	Steve Ogilvie (AEA)
•16.50 – 17.00	Wrap up	Kerstin Lichtenvort (EC)